

Name \_\_\_\_\_  
 Date \_\_\_\_\_

College of Visual and Performing Arts, George Mason University  
 BFA Art and Visual Technology, Catalog Year 2014-2015 (Incl Pre-Art Ed)

Done?	Mason Core Requirements (37 credits total) <i>For acceptable course options, see catalog or AVT Academic Advisor.</i>	TFR crs.	Mason crs.	Crs in progress
	Composition: ENGH 101 (or 100) and 302 – 6 cr, <i>C or above required</i> <i>Note: For ENGH 302, Humanities version should be taken</i>	101 302		
	Quantitative Reasoning (3 cr.)			
	Information Technology (3 cr.) <i>Preferred for AVT majors: AVT 180 (skill) +          1-cr. IT Ethics (CS 105 or PHIL 112 or other approved course)</i>			
	Oral Communication (3 cr.)			
	Literature (3 cr.)			
	Arts (3 cr.) <i>AVT majors may not use any AVT courses and they may not double-count          ARTH courses toward both AVT major and general education arts requirements</i>			
	Natural Science (7 cr.) -- One lab class, one non-lab (or two labs) <i>Lab</i> <i>Be sure to consult approved course list</i> <i>Non-lab or Lab</i>			
	Western Civilization (3 cr.)			
	Global Understanding (3 cr.) <i>AVT majors may not double-count ARTH courses toward          both AVT major and general education global understanding requirements</i>			
	Social Science (3 cr.)			

Done?	AVT Major Requirements (78-82 credits total)	TFR crs.	Mason crs.	Crs in progress
	AVT 101 (1 cr.) <i>must take no later than first full semester as declared major</i>			
	AVT 104 & 105, Studio Fundamentals I & II (8 cr.) 104 105			
	AVT 222, Drawing I (4 cr.)			
	AVT 323, Drawing II, or AVT 324, Figure Drawing (4 cr.)			
	3 courses from AVT 215, 217, 232, 243, 252, 253, 262, 272, 280, 326, 346, 374, 385, 496, (Choose 3, 9-12 cr.) <b>(495 REQ ART ED)</b> <i>*AVT 215, 217, 252 or 253 are required for Graphic Design Concentration</i>			
	AVT 300 (0 cr) <i>1 enrollment required for each semester in AVT, up to 5</i>			
	AVT 301 (3 cr) <i>must enroll and complete 1 cr. 3 times before graduation</i>			
	AVT 307, Aesthetics (3 cr.)			
	AVT 472, Critical Theory in the Visual Arts (3 cr.)			
	AVT 395, Writing for Artists (3 cr.)			
	ARTH 200, 203, or 204 & ARTH 201 (6 cr.) <i>200, 203, or 204</i> <i>Note: ARTH 203 can't meet this req. and Global Understanding.</i> <i>201</i>			
	ARTH 300 or 400 level, or AVT 305, 309, 318, 371, 372, 493 (3 cr) <i>Note: this ARTH 300+ or AVT InterArts course CANNOT be double-counted to meet a gen.          ed. requirement AVT 493 Req Art Ed; AVT 418 Req. Graphic Design</i>			
	ARTH 374, Art Now (3 cr.)			
	AVT 497 or 498, Senior Project (4 cr.) – Gen Ed synthesis course			
	<b>Concentration (24 cr.)</b> (See catalog/sheets for 24 credits specific to each concentration) _____ _____ _____ _____	_____ _____ _____ _____	_____ _____ _____ _____	_____ _____ _____ _____

Done?	General Electives (1-5 credits) <i>General electives may include AVT classes.          Be sure to take enough elective credits to reach 120 total and enough at the 300-          level and above to meet upper-division 45-credit requirement.</i>	TFR crs.	Mason crs.	Crs in progress
	<i>General Electives</i> _____ _____ _____	_____ _____ _____	_____ _____ _____	_____ _____ _____

Consult the university catalog for information on academic standing and course repeat policy. A minimum of 45 upper-division hours required (300+ -level courses). No phys ed activity courses can be counted toward graduation. A total of at least 120 credit hours is required (excluding duplicate credits for courses repeated and physical ed activity credits). Some students may need more than 120 credits to meet all requirements.

Credits to be applied to graduation: Transferred \_\_\_\_\_ Completed \_\_\_\_\_ In Progress \_\_\_\_\_ Remaining \_\_\_\_\_ (total crs. must = 120 or more)

Upper division credits: U-D taken \_\_\_\_\_ U-D Remaining \_\_\_\_\_ (total crs. must = 45 or more)

GPA: Cumulative \_\_\_\_\_ (must be 2.0 or above) In major \_\_\_\_\_ (must be 2.0 or above) In minor: \_\_\_\_\_ (must be 2.0 or above)

This planning form should be used in consultation with your academic adviser.